

Progression Map

Nursery	Reception
3 and 4-year-olds will be learning to:	Children in reception will be learning to:
Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park.	Explore, use and refine a variety of artistic effects to express their ideas and feelings.
Explore different materials freely, to develop their ideas about how to use them and what to make.	Return to and build on their previous learning, refining ideas and developing their ability to represent them.
Develop their own ideas and then decide which materials to use to express them.	Create collaboratively, sharing ideas, resources and skills.
Join different materials and explore different textures.	
	ELG: Creating with Materials
	Children at the expected level of development will:
	- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function
	- Share their creations, explaining the process they have used



Progression Map

Design						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Create simple designs for a product Use pictures and words to describe what he/she wants to do Work in a range of relevant contexts, for example: imaginary, story based and school.	Use their knowledge of existing products, and their own experiences, to help generate ideas. Design purposeful, functional, appealing products for himself/herself and other users based on design criteria Generate, develop, model and communicate his/her ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology Work in a range of relevant contexts, for example: imaginary, storybased, home, school & the wider environment	Use knowledge of existing products to design his/her own functional product Create designs using annotated sketches, cross-sectional diagrams and simple computer programmes Work in a broader range of relevant contexts than KS1, for example: leisure, the food industry and the wider environment	Use knowledge of existing products to design a functional and appealing product for a particular purpose and audience Create designs using exploded diagrams Design innovative and appealing products that have a clear purpose and are aimed at a specific user. Explain how particular parts of their product work. Work in a broader range of relevant contexts, for example: entertainment, the home, school, leisure, the food industry and the wider environment.	Use his/her research into existing products and his/her market research to inform the design of his/her own innovative product Create prototypes to show his/her ideas Test ideas out by creating prototypes. Explain how a larger proportion of the parts in their products work.	Use research to inform and develop detailed design criteria, and the design of innovative, functional and appealing products that are fit for purpose and aimed at a target audience. With increasing independence, confidence and routine, design products that have a clear purpose, and explain how design features of their products will appeal to its target audience. Generate, develop, model and communicate his/her ideas through discussion, annotated sketches, cross- sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design Work in a broad range of relevant contexts, for example: (all those identified so far, along with) conservation, culture, enterprise and industry.	



Progression Map

Make						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Select from and use a range of tools and equipment to perform practical tasks e.g. cutting, shaping, joining and finishing With guidance, use a range of simple tools to cut, join and combine materials and components safely	Choose appropriate tools, equipment, techniques and materials from a wide range Safely measure, mark out, cut and shape materials and components using a range of tools Investigate different techniques for stiffening a variety of materials and explore different methods of enabling structures to remain stable	Make suitable choices from a wider range of tools and unfamiliar materials and plan out the main stages of using them Safely measure, mark out, cut, assemble and join with some accuracy Learn to use a range of tools and equipment safely, appropriately and accurately, and follow hygiene procedures more habitually	Develop their skills and understanding of using a range of tools and equipment safely and accurately, and explain the importance of following hygiene procedures. Use a wider range of materials and components, including construction materials and kits, textiles and mechanical and electrical components Use techniques which require more accuracy to cut, shape, join and finish his/her work e.g. Cutting internal shapes, slots in frameworks Use his/her knowledge of techniques and the functional and aesthetic qualities of a wide range of materials to plan how to use them	Make careful and precise measurements so that joins, holes and openings are in exactly the right place Produce step by step plans to guide his/her making, demonstrating that he/she can apply his/her knowledge of different materials, tools and techniques Build more complex 3D structures and apply his/her knowledge of strengthening techniques to make them stronger or more stable	Use technical knowledge accurate skills to problem solve during the making process Use a wide range of methods to strengthen, stiffen and reinforce complex structures and can use them accurately and appropriately Use a full range of materials and components, including construction materials and kits, textiles, and mechanical and electrical components – including computer programs.	



Progression Map

Evaluate					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Ask simple questions about existing products and those that he/she has made Evaluate existing products through discussions and comparisons. Explain positives of, and things to improve for, existing products. Explore different types of materials & their qualities. Talk about what they are making. Start to identify strengths and possible changes they might make to their own work. Evaluate their products against their simple design criteria.	Evaluate and assess existing products and those that he/she has made using a design criteria Explain positives of, and things to improve for, existing products; linking their physical properties. Explore what materials products are made from; naming some examples and their qualities. Talk about their design ideas and what they are making. As they work, start to identify strengths and possible changes they might make to refine their existing design.	Investigate and analyse existing products and those he/she has made, considering a wide range of factors Consider their design criteria and be willing to alter their plans; sometimes considering the views of others, if this helps them to improve their product. Begin to produce written evaluations of their products against their original design criteria	Consider how existing products and his/her own finished products might be improved and how well they meet the needs of the intended user Consider their design criteria, as they make progress, and be increasingly willing to change their plans. Begin to use the views of others to help in the planning and evaluation of their products.	Make detailed evaluations about existing products and his/her own considering the views of others to improve his/her work Evaluate their ideas and products against the original design criteria, making changes as needed. Produce detailed, written evaluations of the quality of design, manufacture and fitness for purpose of products they have made.	Use his/her knowledge of famous designs to further explain the effectiveness of existing products and products he/she have made Begin to conduct evaluations throughout the making process, with the intention to recognise faults in design before making. Produce written, critical evaluations of the quality of design, manufacture and fitness for purpose of products; beginning to compare similarities and differences between their own and other products on the market.



Progression Map

Technical Knowledge					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Build structures, exploring how they can be made stronger, stiffer and more stable Use wheels and axles in a product	Explore and use mechanisms e.g. levers, sliders, wheels and axles, in his/her products	Strengthen frames using diagonal struts Understand how mechanical systems such as levers and linkages or pneumatic systems create movement Understand that materials have both functional properties and aesthetic qualities. Apply their understanding of how to strengthen, stiffen and reinforce structures in order to create more resilient products.	Understand and use electrical systems in products Apply techniques he/she has learnt to strengthen structures and explore his/her own ideas Understand, and begin to explain, that materials have both functional properties and aesthetic qualities - discussing how these can enhance or hinder a product's ability to fulfil its purpose. Apply their understanding of how to strengthen, stiffen and reinforce more complex structures in order to create more useful and resilient products.	Build more complex 3D structures and apply his/her knowledge of strengthening techniques to make them stronger or more stable Understand how to use more complex mechanical and electrical systems Independently apply their understanding of how to strengthen, stiffen and reinforce more complex structures in order to create more useful and resilient products.	Use a wide range of methods to strengthen, stiffen and reinforce complex structures and can use them accurately and appropriately Apply his/her understanding of computing to program, monitor and control his/her product Independently apply their understanding of how to strengthen, stiffen and reinforce more complex structures in order to create more useful and resilient products. Demonstrate their technical knowledge by including relevant vocabulary and explanations in their written evaluations.



Progression Map

Food and Nutrition					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Talk about what he/she eats at home and begin to discuss what healthy foods are	Understand the need for a variety of food in a diet Understand that all food has	Talk about the different food groups and name food from each group	Understand what makes a healthy and balanced diet, and that different foods	Understand the main food groups and the different nutrients that are important for	Confidently plan a series of healthy meals based on the principles of a healthy
Say where some food comes from and give examples of food that is grown	to be farmed, grown or caught Use a wider range of cookery	Understand that food has to be grown, farmed or caught in Europe and the wider world	and drinks provide different substances the body needs to be healthy and active	health Understand how a variety of ingredients	and varied diet Use information on food labels to inform
Use simple tools with help to prepare food safely	techniques to prepare food safely	Use a wider variety of ingredients and techniques to prepare and combine ingredients safely	Understand seasonality and the advantages of eating seasonal and locally produced food	are grown, reared, caught and processed to make them safe and palatable / tasty to eat	choices Research, plan and prepare and cook a savoury dish, applying his/her
			Read and follow recipes which involve several processes, skills and techniques	Select appropriate ingredients and use a wide range of techniques to combine them	knowledge of ingredients and his/her technical skills