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Progression Map Subject: Art & Design

Nursery Reception 3 and 4-year-olds will be learning to: Children in reception will be learning to: Explore different materials freely, to develop their ideas about how to use them and Explore, use and refine a variety of artistic effects to express their ideas and what to make. feelings. Develop their own ideas and then decide which materials to use to express them. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Join different materials and explore different textures Create collaboratively, sharing ideas, resources and skills. Create closed shapes with continuous lines and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle **ELG: Creating with Materials** and including details. Children at the expected level of development will: Use drawing to represent ideas like movement or loud noises. - Safely use and explore a variety of materials, tools and techniques, Show different emotions in their drawings and paintings, like happiness, sadness, experimenting with colour, design, texture, form and function fear, etc. Explore colour and colour mixing. - Share their creations, explaining the process they have used Show different emotions in their drawings - happiness, sadness, fear, etc.

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Progression Map

	Exploring and Developing Ideas						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Use artwork to record ideas,	Try out different activities and	Use a sketchbook for	Use a sketchbook for	Confidently and	Refine his/her use of		
observations and experiences	make sensible choices about	recording observations, for	collecting ideas and	systematically	learnt techniques		
	what to do next	experimenting with techniques	developing a plan for	investigate the			
Explain what he/she likes		or planning out ideas	a completed piece of	potential of new and	Refine his/her use of		
about the work of others	Give reasons for his/her		artwork	unfamiliar materials	learnt techniques		
	preferences when looking at	Experiment with different		and use these learnt			
Know the names of tools,	art/craft or design work	materials to create a range of	Use taught technical	techniques within			
techniques and elements that		effects and use these	skills to adapt and	his/her work			
he/she uses	Select particular techniques	techniques in the completed	improve his/her work				
	to create a chosen product	piece of work		Evaluate his/her work			
	and develop some care and		Articulate how he/she	against their intended			
	control over materials and	Explain what he/she likes or	might improve their	outcome			
	their use	dislikes about their work.	work using technical				
			terms and reasons as				
			a matter of routine				

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Progression Map

	Artists						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Children can: Describe the work of famous, notable artists and designers. Express an opinion on the work of famous, notable artists. Suggested Artist Focus: Pablo Picasso, Andy Goldsworthy, Elizabeth Frink, Henry Moore, David Best, Andy Warhol Elyse Dodge Charlotte Voake Nerys Levy ,	Give reasons for his/her preferences when looking at art/craft or design work Know that different artistic works are made by craftspeople from different cultures and times <u>Suggested Artist Focus:</u> John Constable Van Gogh Piet Mondrian Megan Coyle William Morris, Orla Kiely Viviane Schwarz Jane Ray Willy Stower George Seurat	Use inspiration from famous artists to replicate a piece of work. Reflect upon their work that has been inspired by famous, notable artists. Express an opinion on the work of famous, notable artists and refer to the effect that it has had on them, the audience Know about some of the great artists, architects and designers in history and describe their work <u>Suggested Artist Focus:</u> Henri Matisse Henri Rousseau Paul Klee Anglo Saxon Artists Elizabeth Zunon Paul Gauguin Jackson Pollock Georgia O'Keeffe	Express an opinion on the work of famous, notable artists and refer to techniques used, and how these produce a desired effect on the audience Describe some of the key ideas, techniques and working practices of artists, architects and designers who he/she has studied Suggested Artist Focus: The Greeks, The Romans (Mosaics) Zara hadid Sir Christopher Wren Frank Gehry Antoni Gaudi Frieda Karlo Lucian Freud Georges Braque Nerys Levy	Give detailed observations about notable artists', artisans' and designers' work. Research and discuss various artists, architects and designers and discuss their processes and explain how these were used in the finished product <u>Suggested Artist</u> <u>Focus:</u> Leonardo Da Vinci Sean Scully Kurt Schwitters Jmw Turner Claude Monet The Mayans Katsushika Hokusai Albert Bierstadt Jesse Hodgsons Henry Moore Rodin Yayoi Kusama	Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts Explain and justify preferences towards different styles and artists <u>Suggested Artist</u> <u>Focus:</u> Fernand Leger Man Ray David Hockney The Egyptians Michael Grab Joaquin Torres Garcia Janine Baldwin Banksy Gustav Klimt Paul Cezanne Roy Lichestein		

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Progression Map Subject: Art & Design



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Progression Map

	Chronology in Art							
(40,000 BC – 4000 BC)	Prehistoric Art	(1780 – 1850)	Romanticism	(1916 – 1950)	Surrealism			
(4,000 BC – AD 400)	Ancient Art	(1848 – 1900)	Realism	(1940s – 1950s)	Abstract Expressionism			
(500 – 1,400 AD)	Medieval Art	(1865 – 1885)	Impressionism	(1950s – 1960s)	Optical Art			
(1400 – 1600)	Renaissance	(1885 – 1910)	Post-Impressionism	(1950s – 1960s)	Pop Art			
(1527 – 1540)	Mannerism	(1890 – 1910)	Art Nouveau	(1960s)	Art Povera			
(1600 – 1750)	Baroque	(1900 – 1935)	Fauvism	(1960s – 1970s	Minimalism			
(1699 – 1780)	Rococo	(1905 – 1920)	Expressionism	(1960s – 1970s)	Conceptual			
(1750 – 1850)	Neoclassicism	(1907 – 1914)	Cubism	1970's- present	Post Modernism Feminist Neo-Expressionism Street Art Pictures Generation Appropriation Young British Artists (YBA) Digital Art			

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Progression Map

Drawing							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Use a variety of tools including pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media to represent objects in lines. Explore mark-making using a variety of tools	Experiment with tones using pencils, chalk or charcoal Represent things observed, remembered or imagined using colour/tools in two and three dimensions Use key vocabulary to demonstrate knowledge and understanding (portrait, self- portrait, line drawing, detail, landscape, cityscape building, pastels, drawings, line, bold, size, space).	Explore shading, using different media Create simple sketches, using a range of short and long pencil strokes Compare and recreate form of natural and manmade objects	Draws familiar objects with correct proportions Experiment with showing line, tone and texture using different hardness of pencils. Use key vocabulary to demonstrate knowledge and understanding (portrait, light, dark, tone, shadow, line, pattern, texture, form, shape, tone, outline).	Use line, tone and shading to represent things seen, remembered or imagined in three dimensions Use a variety of drawing materials and experiment with using these on a variety of surfaces; selecting the most appropriate. Use shading to create texture and form, and begin to experiment with creating perspective.	Begin to develop an awareness of composition, scale and proportion in their work Use simple perspective in their work using a single focal point and horizon Use key vocabulary to demonstrate knowledge and understanding (line, texture, pattern, form, shape, tone, smudge, blend, mark, hard, soft, light, heavy, , portrait,).		

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Progression Map

	Painting							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
Name the primary and secondary colours. Explore mark-making using a variety of tools Create works using their imagination and known experiences.	Name the primary and secondary colours, and how know their mixing results. Experiment with different brushes (including strokes) and other painting tools. Practice using colour and spacing for effect. Use key vocabulary to demonstrate knowledge and understanding (primary, secondary & neutral colours, tints, shades, warm & cool colours, watercolour wash, sweep, dab, brushstroke).	Understand and identify key aspects such as complementary colours, colour as tone, warm and cold colours Use varied brush techniques to create shapes, textures, patterns and lines. Mix colours effectively using the correct terminology & vocabulary (primary, secondary, tint, shade, etc).	Create different effects by using a variety of tools and techniques such as bleeds, washes, scratches and splashes Experiment with creating mood, feeling, movement and areas of interest by selecting appropriate materials and learnt techniques	Mix colours to express mood, divide foreground from background or demonstrate tones . Use the work of an artist to guide their own experimentation and inspiration. They will also re-create a well-known piece (or an element of it) to practice techniques. Use a range of paints (water colour, acrylic, etc) to create visually interesting	Use techniques, colours, tones and effects in an appropriate way to represent things seen - brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds Develop their evaluations (of their own and others' work) to be of increasing quantity and quality; using key vocabulary.			

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Progression Map

	Sculpting						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Use a variety of natural,	Use a variety of natural,	Cut, make and combine	Use clay and other		independence, plan,		
recycled & manufactured	recycled & manufactured	shapes to create recognisable	malleable materials to	Use tools and	design and evaluate		
materials for sculpting, for	materials for sculpting, for	forms.	create sculptures;	materials to carve,	a sculpture (and the		
example: foliage, card, straws,	example: clay, foliage,	Dractice using different	and continue	add shape and add	processes followed to		
etc	plastics, etc	Practice using different joining techniques	developing their knowledge of joining	texture and patterns to a sculpture.	create it) using artistic vocabulary.		
Experiment with different	Experiment with basic tools		techniques.		-		
materials to design and make	on rigid and flexible materials	Use the work of an artist to		Develop and refine	Incorporate a variety		
products in two and three		inspire an original sculpture,	Plan a sculpture	cutting and joining	of skills into the		
dimensions	Represent things observed,	gain understanding and	through drawing and	skills with a variety of	creation of a		
Use a variety of techniques to	remembered or imagined using colour/tools in two and	improve techniques and control	other preparatory work	tools and materials, for example: wire,	sculpture, for example: joining		
shape, for example: rolling,	three dimensions	control	WUIK	coils, slabs and slips.	techniques, materials,		
cutting, pinching.					tools and textures,		
g.			Begin experimenting,	Plan and design a	etc		
Incorporate known			and developing	structure; evaluating it			
experiences and their			planning, creating	upon completion			
imagination into the creation of			and evaluating the	using artistic			
sculptures and the discussion			skills required to	vocabulary.			
about different textures (and their effects).			create original				
			sculptures.				

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Progression Map

	Collage						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Cut, glue and trim material to create images from a variety of media e.g. photocopies, fabric, crepe paper, magazines Sort and arrange materials based on their colours,	Make textured collages from a variety of media and by folding, crumpling and tearing materials Select colours and materials to create effect.	He/she is able to create a collage using overlapping and layering Select colours and materials to create effect; giving reasons for their choices.	Experiment with creating mood, feeling, movement and areas of interest by selecting appropriate materials and learnt techniques	Add collage to a painted, drawn or printed background using a range of media, different techniques, colours and textures	Use different techniques, colours and textures when designing and making pieces of work and explain his/her choices		
features, textures, etc	Use key vocabulary to demonstrate knowledge and understanding (collage, gaps, features, cut, place, arrange).		Refine work as they go to ensure precision. Use key vocabulary to demonstrate knowledge and understanding (texture, shape, form, pattern, mosaic).	Experiment with using layers and overlays to create new colours/textures Plan and design a collage; evaluating it upon completion using artistic vocabulary.	Use a range of mixed media in their collages. With increasing independence, plan, design and evaluate a collage (and the processes followed to create it) using artistic vocabulary.		

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Progression Map

Textiles							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
Sort, cut and shape fabrics and experiment with ways of joining them Decorate textiles using glue to add colour and detail.	Develop techniques to join fabrics and apply decorations such as a running or over stitch Decorate textiles using glue and simple stitching to add colour and detail.	Add detail to work using different types of stitch, including cross-stitch Use a variety of techniques, for example: printing, dyeing, weaving and stitching to create different effects. Develop skills in stitching and cutting.	Print on fabrics using tie-dyes or batik Use a variety of techniques, for example: printing, dyeing, weaving and stitching to create different textural effects. Develop skills in stitching, cutting and joining. Use key vocabulary to demonstrate knowledge and understanding (pattern, line, texture, colour, shape, stuffing, turn, thread, needle, textiles.	Experiment with a range of media by overlapping and layering to create texture and colour. Add decoration to create effect. Develop use of the skills and techniques learnt in LKS2 – stitching, cutting, joining, printing, dyeing and weaving. Create a design to be applied to a chosen material, and practice using the techniques required to produce it, or sections of it.	Experiment with a range of media by overlapping and layering in order to create texture, effect and colour. With increasing independence, plan and produce a design to be applied to a chosen material before evaluating it (including the processes used to create it) using artistic vocabulary.		
			colour, shape,				

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Progression Map

Printing							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
print, for example: sponges, ir fruit, veg, blocks, etc	Use a variety of techniques ncluding carbon printing, relief, press and fabric printing and rubbings	Create printing blocks using relief or impressed techniques Make simple printing blocks out of a variety of materials.	Use a variety of techniques e.g. marbling, silkscreen and cold water paste	Design and create more intricate printing blocks / tiles than those of LKS2.	Create intricate printing patterns by simplifying and modifying sketchbook designs		
found objects and basic tools and use these to create repeating patterns re	Use key vocabulary to demonstrate knowledge and understanding (colour, shape, printing, printmaking, relief printing, objects, roll, press, stamp, rub).		Replicate patterns from observations. Make printing blocks out of a variety of materials with increasing accuracy. Use key vocabulary to demonstrate knowledge and understanding (line, pattern, texture, colour, block printing, ink, polystyrene,	Create and arrange accurate patterns in their own prints. Demonstrate an understanding into how the shape and texture of a printing material effects the end result. Recognise that some materials and colours transfer with more ease when printing.	Use key vocabulary to demonstrate knowledge and understanding (mono, relief, pattern, shape, tile, colour, arrange, collograph).		